Maxime Chéramy

Software Engineer

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Education

2011 – 2014 PhD in Computer Science, University of Toulouse, France.

Title: Study and evaluation of real-time multiprocessor scheduling policies. Defended at LAAS-CNRS on December 11, 2014.

2006 – 2011 **Ingénieur en Informatique**, equivalent to a Master's degree in Computer Science, Institut National des Sciences Appliquées de Toulouse (INSA Toulouse), France.

Work Experience

- Since July **Software Engineer**, CodinGame, France.
 - 2015 Full stack software engineer. Frontend development using JavaScript, AngularJS, HTML5/SCSS. Backend development using Java, MyBatis, PostgreSQL.
- Sept. 2014 Teaching and Research Temporary Assistant (ATER), INSA Toulouse, France.
- June 2015 Taught programming (C, Java and Ada), system administration (Bash and networks) and supervised projects.
- Sept. 2011 Research Engineer / PhD student, LAAS-CNRS, France.
 - Dec. 2014 Implemented a scheduling simulator as part of my research work. This software allowed me to implement the state of the art real-time scheduling algorithms.

 Part-time teacher at INSA Toulouse.
- Feb. June Software Engineer (intern), Google Zürich, Switzerland.
 - 2011 Developed a prototype aiming at improving the quality of the translations collaboratively. My work was to design and develop the entire prototype as an experimental module for YouTube. This was achieved using **JavaScript** and **Python**.
- 2007 2011 System Administrator (volunteer), Computer Center of INSA Toulouse, France.

 System administrator of the student servers: Hosting (Apache, PHP, MySQL); Webmail (Round-cube); Project managing (Git, Subversion, Redmine, Trac); Instant Messaging (Jabber/XMPP).
- July Sept. C++ Developer (intern), University of Reading, UK.
 - 2010 Developed a 3D polymer visualizer for a simulation program designed at the Mathematics department (Developed in C++ with the Qt and OpenSG libraries).
- July Aug. Java Developer (intern), Atos Origin Integration, Toulouse, France.
 - 2009 Studied the adequacy of the telemetry decommutation Framework OCTAVE to implement the control center simulator for the CNES stratospheric balloons (*Centre National d'Études Spatiales*, the French space agency). Used **Java** to develop the user interfaces and worked the connection of a satellite modem driver to a CORBA bus.
- July Aug. Web Developer (intern), Linagora GSO, Toulouse, France.
 - 2008 Developed in **PHP** for a corporate web portal. Added several features, fixed bugs and refactored the code into modules for better reusability. Also worked with the CMS Drupal.

Personal Projects

Since 2010 TacOS: An Operating System.

TacOS is an operating system (for Intel x86) that I developed with a few friends, initially as an educational project but now as a hobby. I worked on several parts of the project including memory paging, libc, text display and file systems (FAT and Ext2). The aim of the project is mainly to learn more about OS design. http://tacos-team.github.io/en

2012 Pweek: An Android Game.

Pweek is yet another small game for Android I developed with a friend in order to gain experience with Android development (tools, platforms, publishing process). The game was downloaded more than 10,000 times. Other games were developed but not published.

2008 - 2010 Rex: File Sharing Software.

Rex was a file sharing system based on the SMB and FTP protocols with a decentralized search engine. This software, developed in Java, was a success: half of the students living on the university campus installed it on their computer.

Organizations

2007 - 2014 **Cod'INSA**.

Organizer and one of the founders of Cod'INSA, a programming contest with up to 80 contestants each year from 5 different engineering schools. http://codinsa.org

2006 – 2009 Computer Science Club, INSA Toulouse.

In charge of the Computer Science Club of my engineering school: organizing programming activities, Linux install parties and a lot of other events to promote computer science.

Languages

French Native speaker

English Good command of written and spoken English

Scored 955/990 at the TOEIC in 2009, work experience abroad in 2010 and 2011.

Technical Skills

Languages Java, C, Python, C++, Bash

Web dev. HTML, CSS, JavaScript, AngularJS, PHP

Databases PostgreSQL, MySQL

Softwares Vim, Eclipse, Git, Jenkins, Grunt, zsh

Contests

France-IOI France-IOI is the association in charge of the selection and training of the French team for the International Olympiads in Informatics. However, the website is open to everyone and provides hundreds of algorithmic exercises. http://www.france-ioi.org

Rank: Currently in the top 10 on the overall ranking.

Al Challenge The Google Al Challenge is an international programming contest organized by the

2010 Computer Science Club of the University of Waterloo. http://tron.aichallenge.org/ Rank: Finalist, 41st on approximatively 1400 contestants.

Prologin 2007 Prologin is a French national programming contest. http://www.prologin.org Rank: Finalist, 18th on approximatively 1000 contestants.

Eurobot is an international students robotic contest. http://www.eurobot.org Qualified to the French Cup in 2004, 2005 and 2007.